

MICHAEL ARMACOST
armacostvfx@gmail.com
Armacostvfx.com

Breakdown Sheet

Actor Replacement - Nuke



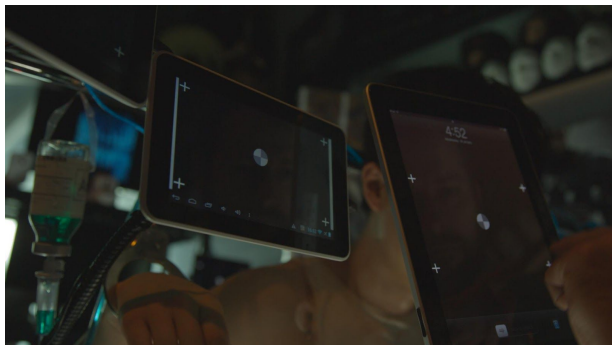
Before



After

Green Screen Keying | Edge Retreatment | Colour Correction | 2.5D Relighting |
Background Reconstruction | Roto | Grain Matching

Screen Burn-In - Nuke, Mocha



Before



After

2.5D Planar Tracking (Mocha) | Markers Paintout | Reflection Reconstruction | 2D Elements
Integration | Layout Design | Element Retiming | 2.5D Relighting | Roto | Grain Matching

Muzzle Fire - Nuke



Before



After

Muzzle Fire Integration | 2.5D Relighting | Grain Matching

Digital Makeup - Nuke



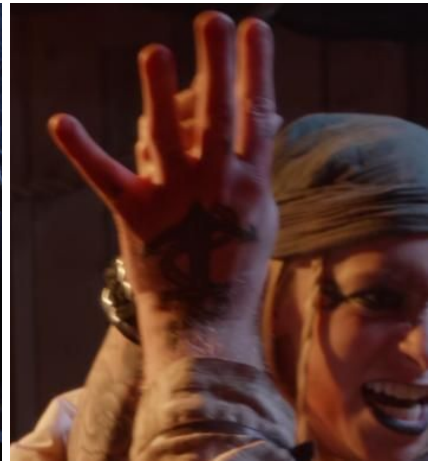
Before



After

Digital Makeup | Warping | Colour Correction | Paintout | 2D Point Tracking | Texturing | Grain Matching

Digital Gore - Nuke



Before



After

3D Projection | CG Blade Animation | Blade Texturing and Lighting | Multipass Compositing |
Matchmoving | Gore Elements | Element Retiming | Look Development | Colour Grading |
Motion Blur | Grain Matching

Set Extension - Nuke, Mocha



Before

2.5D Planar Tracking (Mocha) | 2D Point Tracking | Matte Painting Integration | Perspective Work | 2D Element Integration | 2.5 D Relighting | Colour Correction | Grain Matching



After

Ethereal Effects - Nuke



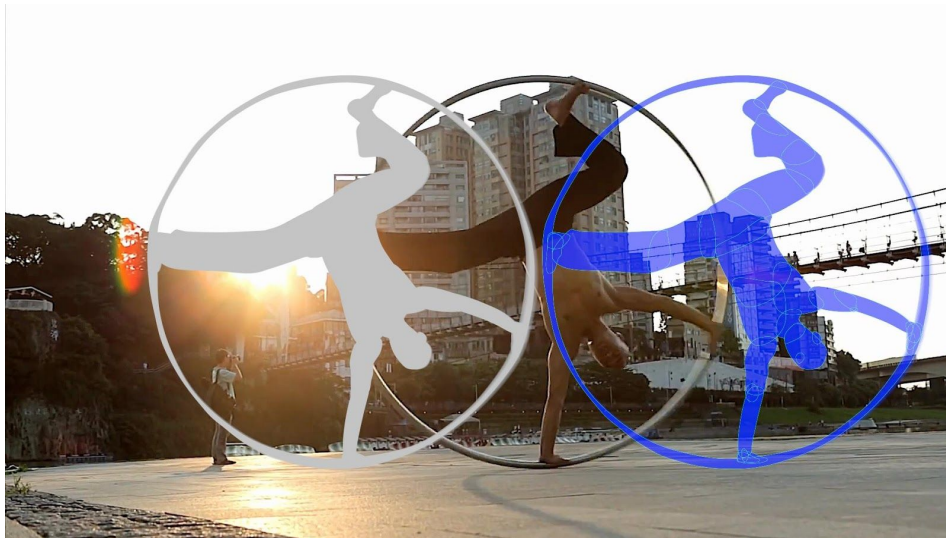
Before

Green Screen Keying | Edge Treatment | Despill | Colour Grading | Look Development | 2D Elements Integration | Retiming | Roto | Grain Matching



After

Articulate Roto - Silhouette



Alpha

Shapes

Leg Paintout - Nuke, Mocha



Before

After

3D Camera Tracking | 3D Projection | Colour Correction | Planar Tracking (Mocha) |
Sign Replacement | Text Paintout | Text Replacement | Graffiti | Roto | Grain Matching

Marker Removal - Nuke



2D Point Tracking | Paintout | Dynamic Relighting | Roto | Grain Matching

Object Removal - Nuke, Silhouette



Before

After

Silhouette Tracker | Paintout | Train Reconstruction | Roto | Grain Matching

Wall Replacement - Nuke



Before

After

3D Camera Tracking | 3D Projection | Wall Patch | Graffiti | Weathering | Relighting | Colour Correction | Roto | Grain Matching
